

## BASKETBALL RULES ALL COMPETITIONS - SCHEDULE ONE

### AIM

To provide an environment that supports fair play and a robust competition with guidelines to promote safety for all players, officials and supporters.

Rules are as per the Official FIBA Rules unless stated below.

1. **All Singlets must be numbered. Shorts must be worn.** Singlet's to be tucked in, socks must be visible, no socks above the knee. Compression clothing (CC) may be worn under the uniform. Compression clothing must be the same PLAIN colour as the MAIN uniform colour or PLAIN black OR PLAIN white and all players wearing CC must have the same colour. T Shirts may be worn under uniforms but must be the same plain colour as the Main uniform colour, or black or white. All players wearing T Shirts must wear the same colour. The playing in bare feet or track pants is not permitted.
2. **No jewellery or items deemed to be dangerous** by a referee are allowed to be worn.
3. **Score sheets** – team members names must be written on score sheets by both teams prior to commencement of the game.
4. **No more than 10 players** are to be named on the score sheet.
5. Players not named on the score sheet at the commencement of the game may not play in that game.
6. **Senior Club** players must be registered with the club and **School Students** must be on the school role and actively attending the school to be eligible to participate in the competitions.
7. **Players can only play for the team they are registered for** and can only register with one team within a competition (with the exception of Rule 8). If a team is short of players, (6 or less) players from teams regarded as being in a lower grade (junior) can be used, but must be named on the score sheet, including the name of the team they are registered with. The controller must be notified prior to game commencement time. Once a player plays up for a third time, they become a member of that team and must not play in their original team again.
8. **Senior A Grade Secondary Schools** Year 10 students in Junior A may play in both Jnr A and Snr A but must be on Snr A registration sheet. A roster of 12 is permitted for Snr A grades only BUT extra 2 spots must be taken by Jnr 10 A players only. All other grades and 9A players refer to Rule 7.
9. **No new registrations** will be accepted after the commencement of Week 7. A player must have played consistently prior to Week 8 to be entitled to play in semis and finals.
10. **A minimum of three players** constitutes a team qualified to start a game.
11. **THERE IS ZERO TOLERANCE TO REFEREE ABUSE.** Any disparaging comments directed at referees will be an automatic technical foul be it by players, coaches or spectators associated with the team. Any use of audible bad language or behavior will result in a technical foul. Continued abuse will see the removal of the team from all competition. All queries regarding the referees should be directed to the General Manager.
12. **Drawn games:** Primary, Intermediate and Secondary Junior and Senior B grades shall remain as such with no extra time to be played, except for semi finals and finals. Senior Club and Senior A Secondary will have overtime periods until a winner is decided.
13. **Referees** are to ensure that the final score and the winning team are written in the appropriate space on the score sheet. They are to write their name clearly and sign.
14. No player can referee a game if he/she is a registered player for one of the teams playing.
15. **Duty team** must note their team name on the score sheet. No food to be eaten and no cell phones while On Duty.
16. **If an injured player** cannot continue to play immediately, he must be substituted immediately (or as soon as safely possible). If a lengthy delay to play occurs inform the floor controller immediately.
17. **Any player who is bleeding or has an open wound** must leave the court immediately (if safe to do so) and only return after bleeding has stopped and the area has been completely and securely covered and is clean of blood.
18. **Protesting the result of a game:** – captain must: notify referee immediately after game; sign protest section on front of scoresheet; detail reason on back of score sheet and sign prior to score sheet being signed by the referee.
19. **Complaint:** Must be received by GM within 2 days of incident in writing.
20. **Users are responsible** for any damage they cause at the venue.
21. **Users must read** and become familiar with the Fire Evacuation procedures that are documented in the venue they are using.
22. **Any player, team, school or club in breach** of any of the rules relating to their competition could be subject to SCBA tribunal hearing, fined or disqualified from the competition without any refund of fees.

SCBA reserves the right to use its discretion in the enforcement of these rules.

**These rules must be read in conjunction with the Rules for Specific Competitions, the Registration Form and any memos circulated by SCBA. SCBA STRONGLY RECOMMENDS THAT PLAYERS DO NOT SHARE DRINK BOTTLES OR WHISTLES.**

*The SCBA Board reserves the right to interpret its policies as it sees fit and to amend them from time to time.*

\* = Policy. Requires Board approval to alter.

2.1 Feb 16 Operations Policies & Procedures